

# Evaluating stretched TDC: Status Update

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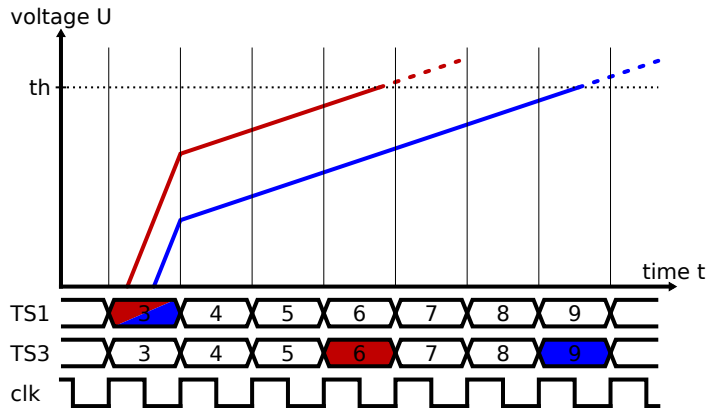
1. September 2022

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# 1. Theoretical Analysis of *Stretched TDC* Circuit

# Reminder: Stretched TDC Concept



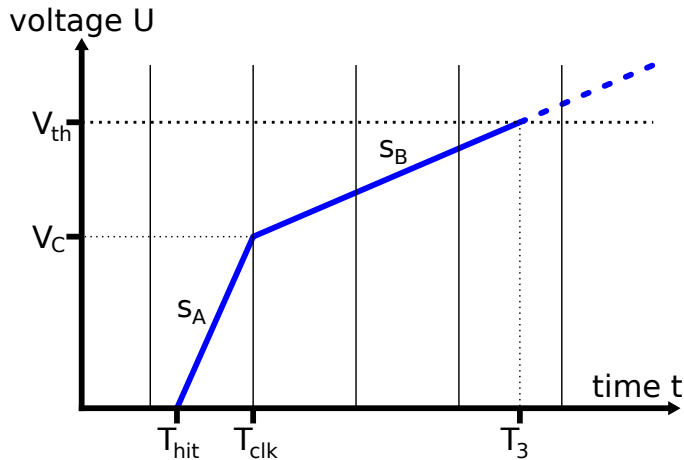
# Charging Slope Analysis: dependence of $\delta$ on $T_{hit}$

$$s_A = \frac{V_C}{T_{clk} - T_{hit}}$$

$$s_B = \frac{V_{th} - V_C}{T_3 - T_{clk}}$$

$$V_C = s_A (T_{clk} - T_{hit})$$

$$\begin{aligned} \delta \equiv T_3 - T_{clk} &= \frac{V_{th} - V_C}{s_B} \\ &= \frac{V_{th}}{s_B} - \frac{s_A}{s_B} (T_{clk} - T_{hit}) \\ &= -\frac{s_A}{s_B} (T_{clk} - T_{hit}) + const. \end{aligned}$$



# Charging Slope Analysis: $\delta_{min}$ , $\delta_{max}$ and magnification

Earliest hit in clock period:

$$T_{hit} = T_{clk} - T$$

$$\Rightarrow \delta_{min} = \frac{s_A}{s_B} T + K$$

$$\delta = -\frac{s_A}{s_B} (T_{clk} - T_{hit}) + K$$

Latest hit:

$$T_{hit} = T_{clk}$$

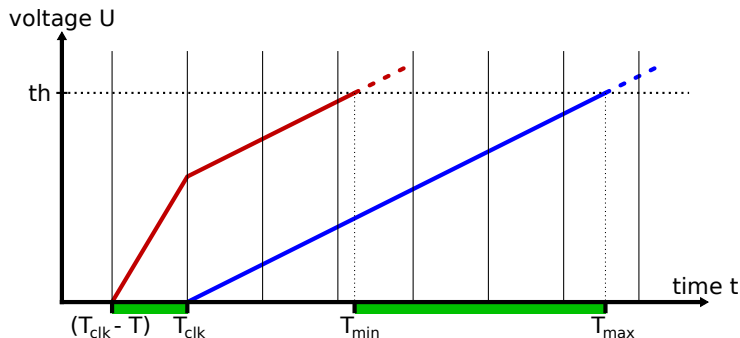
$$\Rightarrow \delta_{max} = K$$

Width of delta distribution:

$$w := \delta_{max} - \delta_{min} = \frac{s_A}{s_B} T$$

Time magnification:

$$\eta = \frac{T}{w} = \frac{s_B}{s_A}$$



# Relation Between Charging Current and Slope

$$U(t) = \frac{Q(t)}{C} = \frac{It}{C}$$

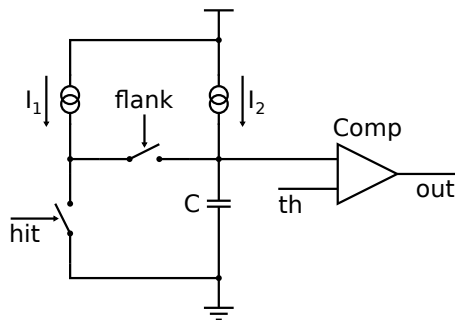
$$s := \frac{dU}{dt} = \frac{I}{C}$$

$$s_A = \frac{I_1 + I_2}{C}, \quad s_B = \frac{I_2}{C}$$

Express the magnification in terms of  $I_1$ ,  $I_2$ :

$$\eta = \frac{s_B}{s_A} = \frac{I_2}{I_1 + I_2} = \frac{1}{1 + \frac{I_1}{I_2}}$$

*Stretched TDC circuit (simplified model)*



# Analysis of Pixel-by-Pixel variation

- We can analyse the variations in the ratio  $\frac{l_2}{C}$  using  $\frac{l_2}{C} = s_B$
- We can analyse the variations in the ratio  $\frac{l_1}{l_2}$  using  $\frac{l_1}{l_2} = \frac{1}{\eta} - 1$
- We *cannot* analyse the variations in  $l_1$ ,  $l_2$  or  $C$  individually since the observable circuit behaviour  $U(t)$  is invariant under the transformation

$$\varphi : l_1 \mapsto \alpha l_1$$

$$l_2 \mapsto \alpha l_2$$

$$C \mapsto \alpha C$$



# Evaluation pipeline

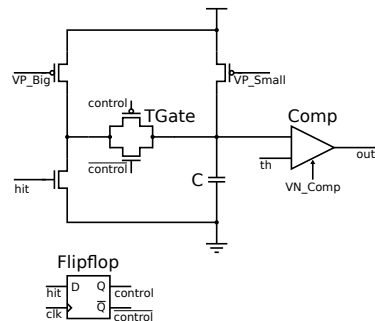
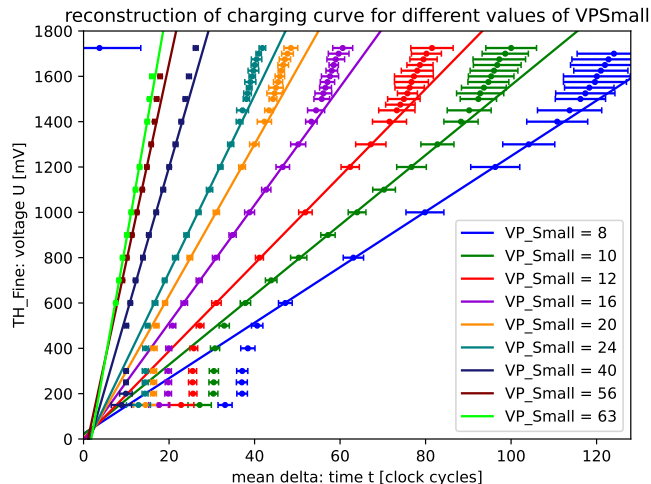
- take data with Sr90 source
- for each pixel calculate the distribution of delta values
- calculate  $\bar{\delta}$ ,  $\delta_{min}$  and  $\delta_{max}$
- analyse the dependence of results on DAC values and pixel position

## 2. Reconstruction of the Charging Curve

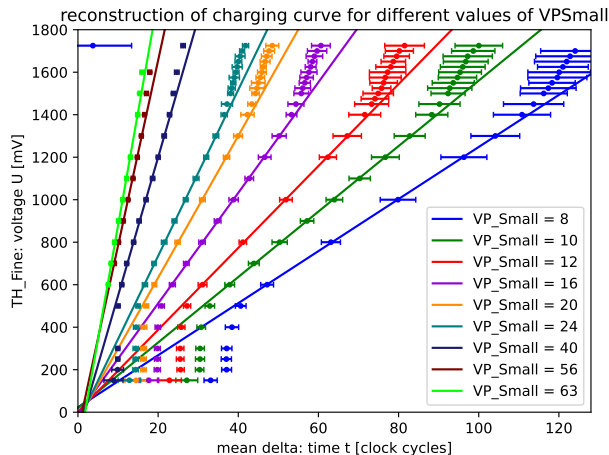
# Evaluation Methodology

- Set  $VP\_Big = 0$  in order to have a magnification of  $\eta = 1$
- Take the mean  $\delta$  for a series of thresholds
- The charging curve of C is just the inverse relation,  $V(t) \equiv TH\_fine(\bar{\delta})$
- Fit a linear function. The slope is proportional to the charging current  $I_2$

# Reconstructed Charging Curve (Single Pixel)

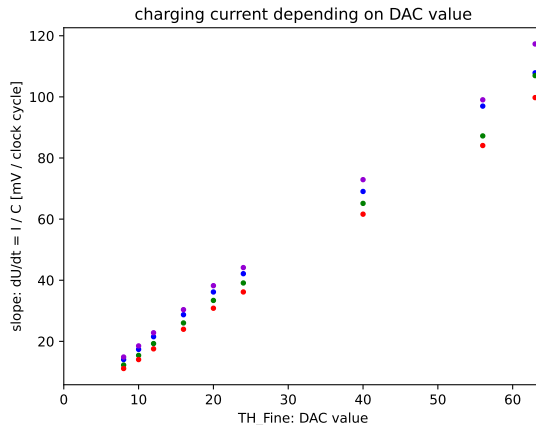


# Charging Curve: Observations



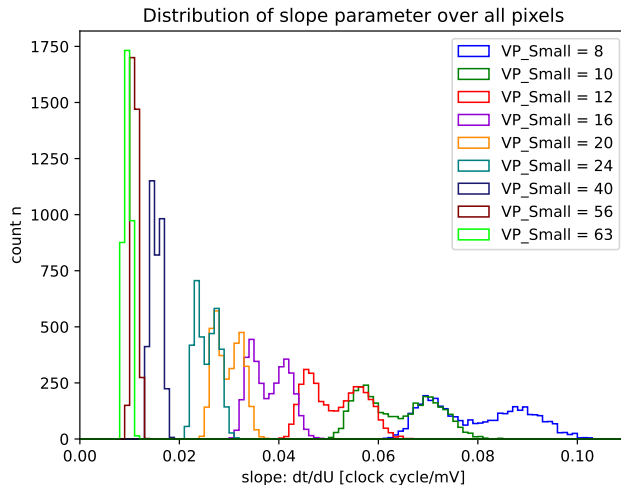
- linear region between 550mV and 1350mV (PMOS in saturation)
- nonlinearity above 1350mV as seen in simulation; likely due to transistor capacitance going down leaving saturation
- nonlinearity below 550mV; likely not from charging curve but from comparator being out of range
- fit curves meet near (0, 0) as expected

# Current Characteristic of driver transistor (4 different pixels)

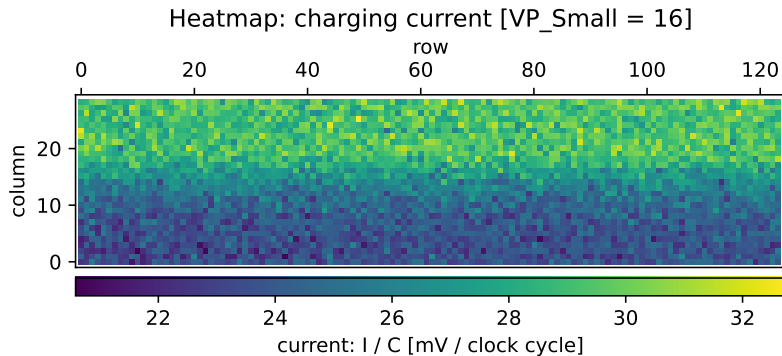


DACs seem to be tuned to be linear in current delivery.

# Distribution of Charging Current over Pixels



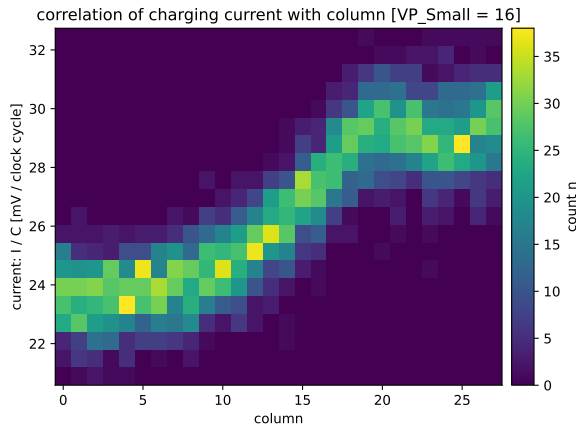
# Dependence of Charging Current on Pixel Position



There seems to be a gradient over the column address (maybe power line resistance?)

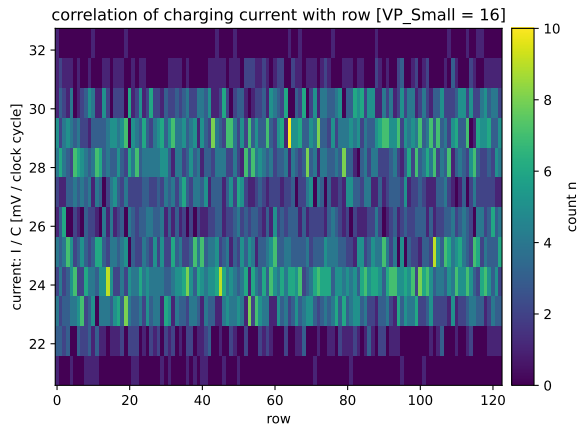


# Dependence of Charging Current on Column



This is less a smooth gradient and more a bimodal distribution. This is the likely explanation for the bimodality we have seen in many of the graphs.

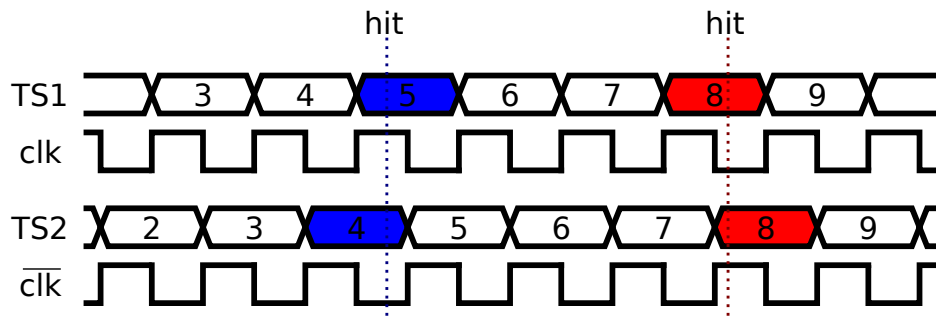
# Dependence of Charging Current on Row



No noticable influence of row address.

### 3. Analysis of TS1 and TS2

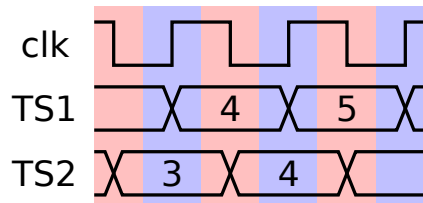
# Concept: Phase Shifted Counters



- Improve time resolution using a second counter and an inverted (= shifted by  $180^\circ$ ) clock
- TS2 given by the second counter should have the same value or one less than TS1
- If  $\text{TS2} = \text{TS1} - 1$ , the reconstructed time is in the first half of the clock cycle
- If  $\text{TS2} = \text{TS1}$ , the reconstructed time is in the second half of the clock cycle

# Gray Counter

- One the clock edges there is a short phase of instability when the timestamp switches
- In theory, you can use TS3 information to decide which timestamp is stable
- This only works if  $\delta := ts3 - ts1$  and  $\delta_{23} := ts3 - ts2$  are not significantly different
- Implement TS1 and TS2 as *gray counters* so that this issue does not arise



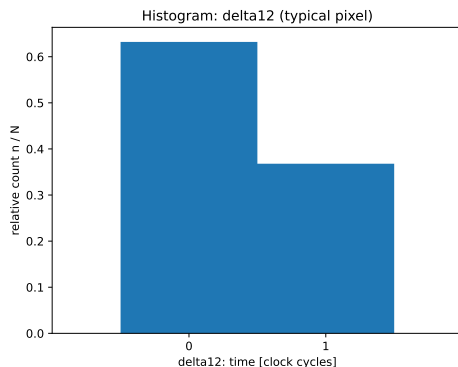
Half of a clock cycle (red), TS1 is stable and can be considered the definitive coarse timestamp. For the other half (blue), TS2 is stable.

## Example: Gray Code

|         |      |      |      |      |      |      |      |      |      |      |     |
|---------|------|------|------|------|------|------|------|------|------|------|-----|
| decimal | 0    | 1    | 2    | 3    | 4    | 5    | 6    | 7    | 8    | 9    | ... |
| binary  | 0000 | 0001 | 0011 | 0010 | 0110 | 0111 | 0101 | 0100 | 1100 | 1101 | ... |

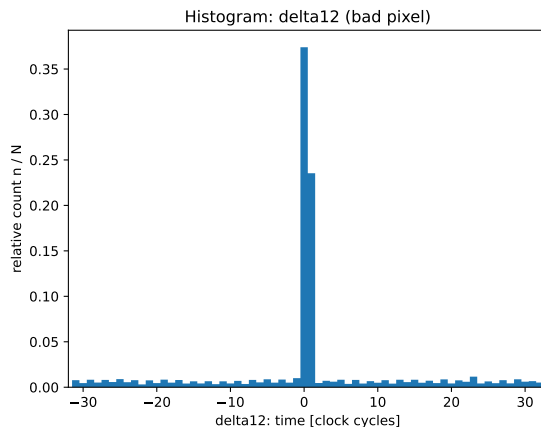
# Histogram of $\delta_{12}$ for a typical pixel

According to theory, the difference  $\delta_{12} := ts1 - ts2$  should have value  $\delta_{12} = 0$  in 50% of the cases and  $\delta_{12} = 1$  the other 50%. No other values should occur.



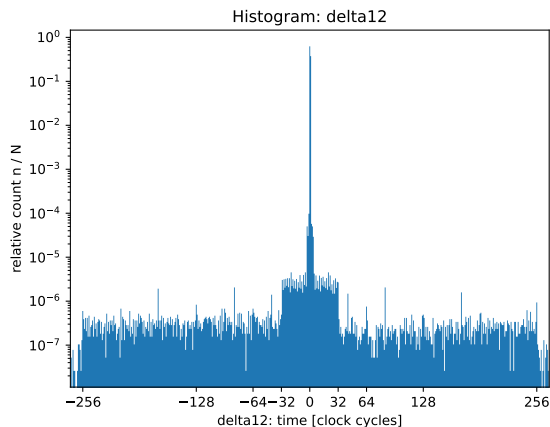
Not quite 50/50... But no *stray* values having  $\delta_{12} \neq 0, 1$ .

# Histogram of $\delta_{12}$ for the pixel with most stray values



Around 40% of hits have  $\delta_{12} \neq 0$ . The distribution is ominous...

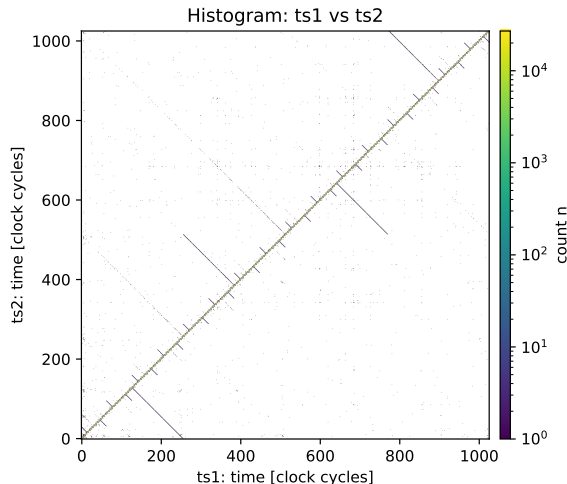
# Histogram of $\delta_{12}$ globally



This block-shape may hint at individual bad bits in the gray counters.



# Correlation between values of TS1 and TS2

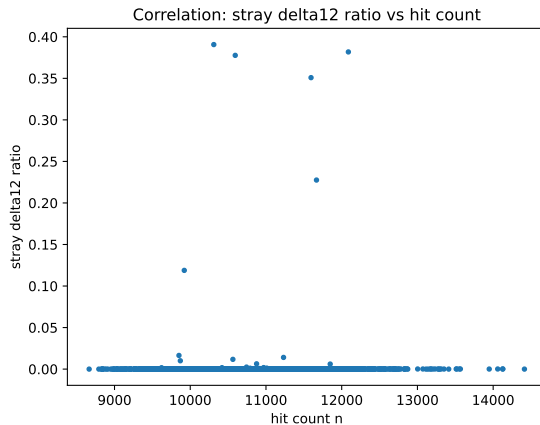


There are multiple noticeable accumulations.

- Starting at 2, in steps of 4 (length of diagonals 2; too small to see)
- Starting at 16, in steps of 32 (length of diagonals 16)
- Starting at 128, in steps of 256 (length of diagonals 128)
- Central diagonal at 512
- Faint diagonal at 256

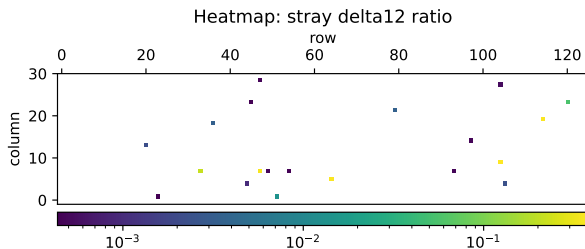
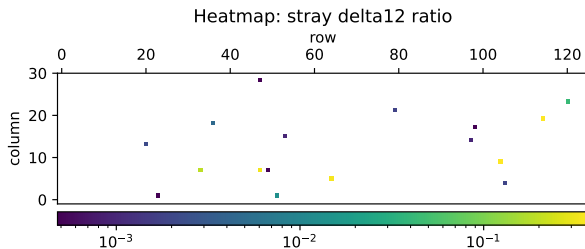
# Is the ratio of stray $\delta_{12}$ correlated to hit rate?

It might be hot pixels that produce bad timestamps.



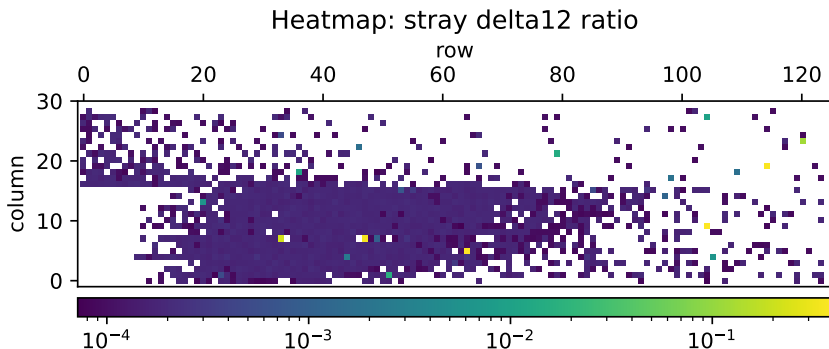
But no.

# Where are the pixels with most stray $\delta_{12}$ values? (two different runs)



- no obvious pattern
- pixels with high rate of bad  $\delta_{12}$  are the same between runs

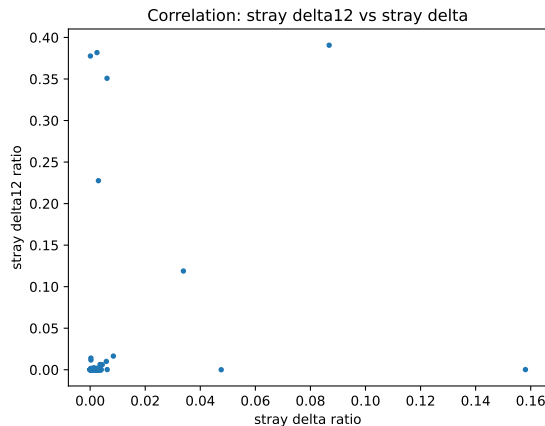
Where are the pixels with most stray  $\delta_{12}$  values? (very long run)



Once again a split between high and low columns, but not that clear cut here.

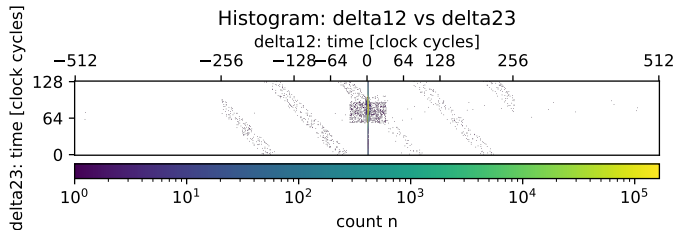
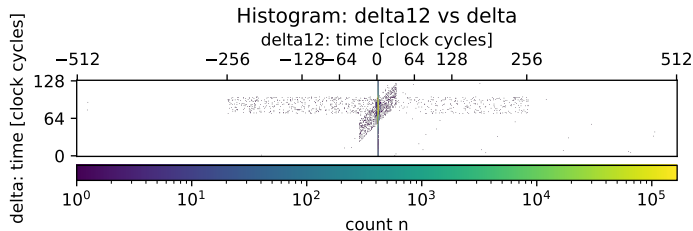
# Is the ratio of stray $\delta_{12}$ correlated to the ratio of stray $\delta_{13}$ ?

The the circuits for TS1, TS2 and TS3 might be broken in the same pixels.



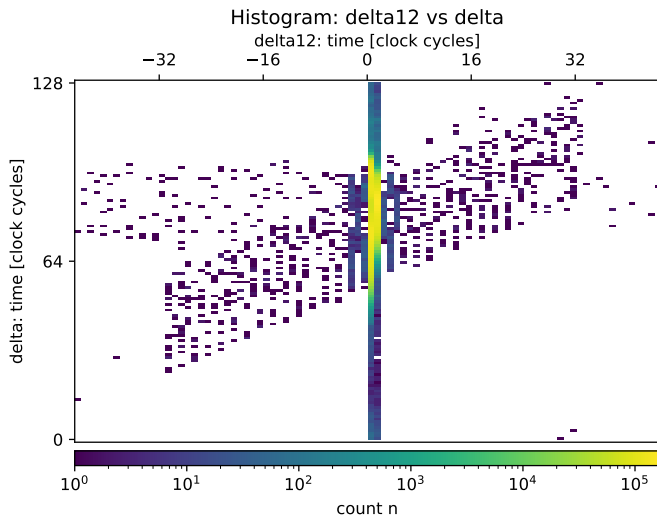
If there is a correlation, it is minor.

# Correlation between $\delta_{12}$ and $\delta_{23}$



- a horizontal block in  $\delta_{13}$  likely means that TS2 is bad
- a horizontal block in  $\delta_{23}$  likely means that TS1 is bad
- if the issue is due to instability in readout, the regions of unstable TS1 and unstable TS2 overlap significantly

# Correlation between $\delta_{12}$ and $\delta_{13}$ or $\delta_{23}$ (zoomed in)



# Up next

- Try a different chip to see if it shows a similar pattern
- Compare charging curve with simulation
- Have a look at the gray counter circuit
- Any suggestions?